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ABSTRACT:

Description of electrometer amplifiers applied to PIN diode based x-ray beam position and intensity monitors. This document is work-in-progress, suggestions welcome.

APS/ASD/ESG has developed an electrometer amplifier sensitive in the range of picoamps to microamps. This low cost amplifier has a high (10^6) dynamic range, and also a bandwidth of up to 1600 samples/sec. Its noise floor is in the range of 100 pA RMS (1600 Hz). In one 9" x 5" package, called an ADCMOD2 module, there are 4 such electrometers. The main application at the APS is to monitor the output of 4 detectors, commonly PIN diode detectors, for x-ray beam position monitoring. Data from these modules travels over fiber optic links to a VME card set. The data then can be read from the VME bus. We believe that a basic system would read 16 PIN diode current sources, but there are several variations. We work with the beamline personnel to get a system up and running.

PIN diode Users Guide 12-17-02.doc
Rev date: 12/14/2002

CONTENTS: This memo describes electronics developed to read currents in the range of picoamperes to microamperes. The primary application is to serve as an electrometer for various arrangements of x-ray detectors. For example this electronics is being used to measure the current from PIN photodiodes, which in turn serve as x-ray beam position and intensity monitors. (X-BPM).

This memo is organized as follows:

- (1) We give background information about why this electronics was developed and where it was initially applied.

- (2) We give a description of the x-ray detector typically used – a four quadrant array of PIN diodes.
- (3) We give a specification for the electrometer, based on design and on data taken at sector 32.
- (4) We describe the data acquisition system based on a fiber optic link back to a VME card set. We show what VME cards are necessary to make the system work and discuss some of the options. A basic system is defined to be one running 16 PIN diodes.
- (5) We discuss software requirements. The electronics can be controlled remotely, from the VME bus. One-time output setup scripts are described. We describe how to read the returned data.
- (6) We list a number of issues that typically must be addressed to get the system at a particular beamline at the APS. We work with you to install a system and we provide almost all parts. Costs are discussed.
- (7) We give information useful to running the system. This section is continually being edited, to be clearer, and as we gain more experience with users running registered mode.
- (8) Schematic information. This section will grow into a description of where all the design files are documented. It will mainly be of use to ESG personnel.
- (9) Future features. This discussion will be never ending.
- (10) APPENDIX. For now this is where I add information mainly relevant to the digital storage scope mode, and sector 32 operation. It will however help me to go over this mode with beamline users who may want to move over to it.

(1) BACKGROUND. This electronics was originally developed per the specifications of ComCAT sector 32 at the APS [REF: Steve Wasserman, Kevin D'Amico]. This work in turn was inspired by an RSI paper discussing results from an earlier electrometer design. A copy of this electronics was installed at COMCAT in early 2000, with the primary application of EXAFS measurements. Their electronics collects 12 PIN diode signals, plus the signal from the encoder on the x-ray monochromator. As the energy is swept, plotting one versus the other gives an EXAFs curve. Thus this system works in “digital storage scope mode”, as contrasted with “register mode”. (These modes of operation will be further discussed below.)

(2) PIN DIODE DETECTOR. The detector arrangement was based on designs at sector 19 [REF: R.W.Alkire, G. Rossenbaum, G.Evans J. Sync Radiation (2000) 7 p.61]]. Randy gave me a copy of this article in pdf format. The basic idea is that the monoenergetic x-ray beam passes through a hole in the circuit board holding the PIN diodes, and then on through a thin metal foil, and then on to the experiment. The backscattered fluorescence from the metal foil is detected by the four diodes arranged as a quadrant. As the beam moves closer to one diode, its signal strength will increase. Standard centroiding or difference over sum calculations can then show beam position. I believe that only Randy at sector 19 has actually moved the quad PIN detector in a calibrated way, and this was done without using this set of electronics. But based on his

work, and the specifications of this system, it is likely that the position of the beam can be estimated with sub-micron precision.

The red wire of the PIN diode connects to the signal input of the amplifiers; the black wire connects to the ground. The PIN diodes have a common (analog) ground at the printed circuit board. Four pairs of wires go from the amplifiers to the four PIN's.

Randy works with companies which supply the foil xxxname?. One issue is that the foil needs to be without "wrinkles", that it be flat. Otherwise, as the APS SR x-ray beam moves across the foil, the signal will change simply from the ups-and-downs of foil itself. The vendor will stretch the foil over a beveled washer, to make it tight like the head of a drum. With micron thick foils, beamlines report current levels of 100's of nanoamps, a good match to the electrometers described here.

Randy also makes the following comments about use of this type detector [REF: email 12/11/02]:

1. All metal foils are pressure sensitive but usually compare well to the response one gets from an ion chamber i.e., response versus energy. For kapton backed foils, the response may differ from an ion chamber due to the multiple elements involved in both fluorescence and scattering.
2. Separating the diodes from the foil is a good idea but not essential to performance. It does allow one to turn the BPM on and off by simply removing the foil. Also if the diodes are moved and not the foil during calibrations the uniformity of the foil becomes less of an issue.
3. These diodes are light sensitive and that means ANY light, including light from ion gauges if they are nearby.
4. Foils can become contaminated with carbon deposits over time and may require replacement. Not an issue for operations of less than a year.
5. This device is only for monochromatic operations, not white light.

The mechanical design for the PIN diode holder has since undergone several design changes. These were done for the convenience of other APS CAT's. Some beamlines have unique mechanical constraints. **The point is that in short order we can work with the beamline users to develop custom printed circuit boards for this mounting.** Three examples of such printed circuit boards are shown. [FIG 1 A,B,C,D,E]

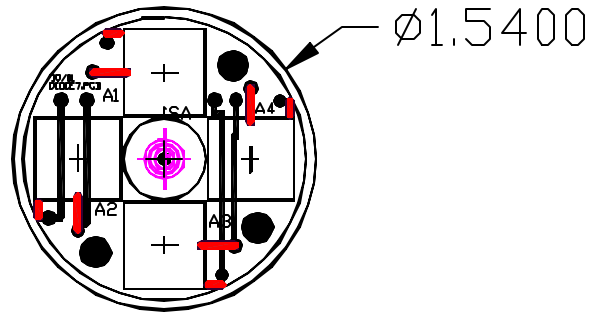


FIG 1A This is the basic printed circuit board type design (DIODE5) holding the four UDT 1 cm² PIN diodes. It is about as small as possible with these diodes. The center hole is milled out to about 0.5 inch diameter. This circuit board fits into a KF-40 or KF-50 size vacuum system.

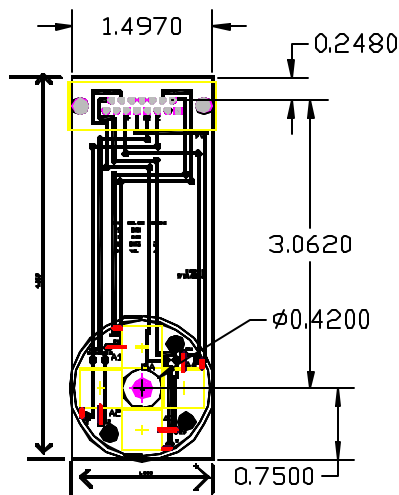
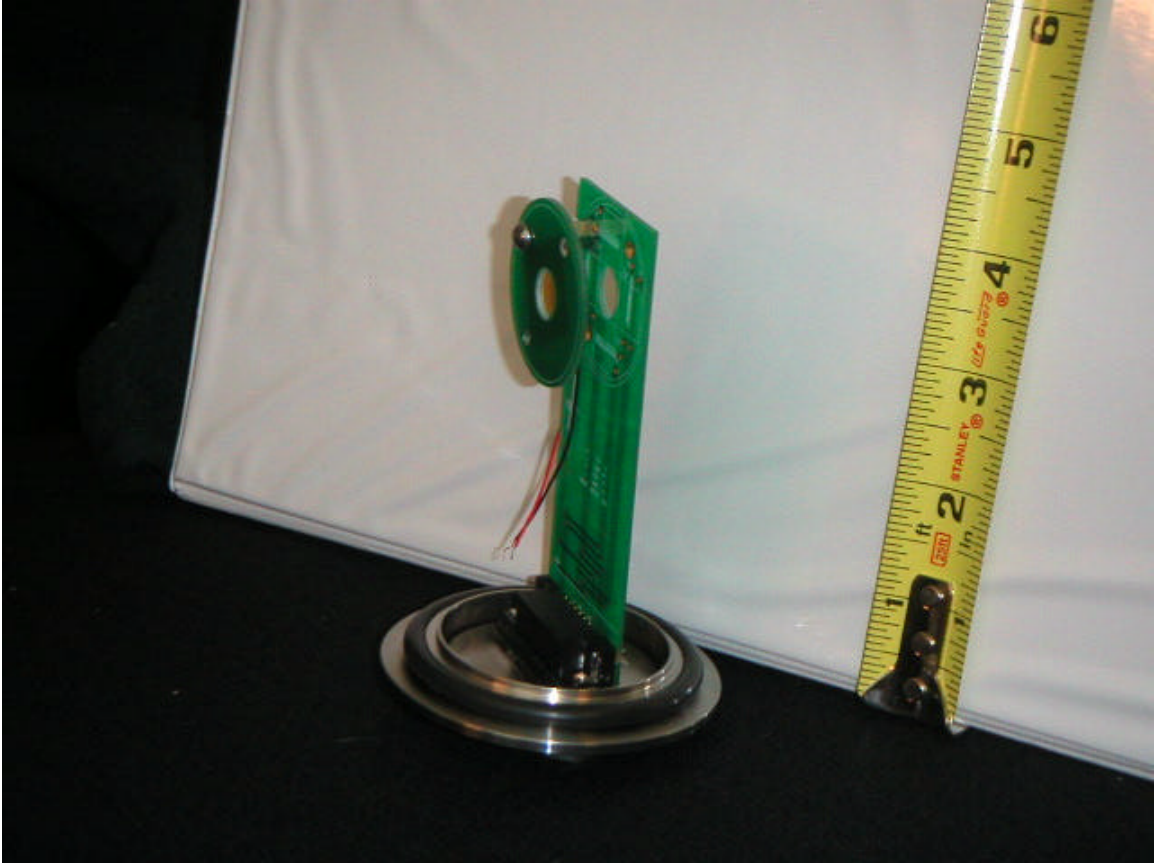


FIG 1 B,C A photograph, and a drawing of the diode6 design. This printed circuit board fits into a KF50 cross and positions the diodes in the center. Standoffs hold a second circuit board approximately 1 cm. above it and this circuit board holds the foil. This is a very simple one-piece design for medium vacuum conditions.

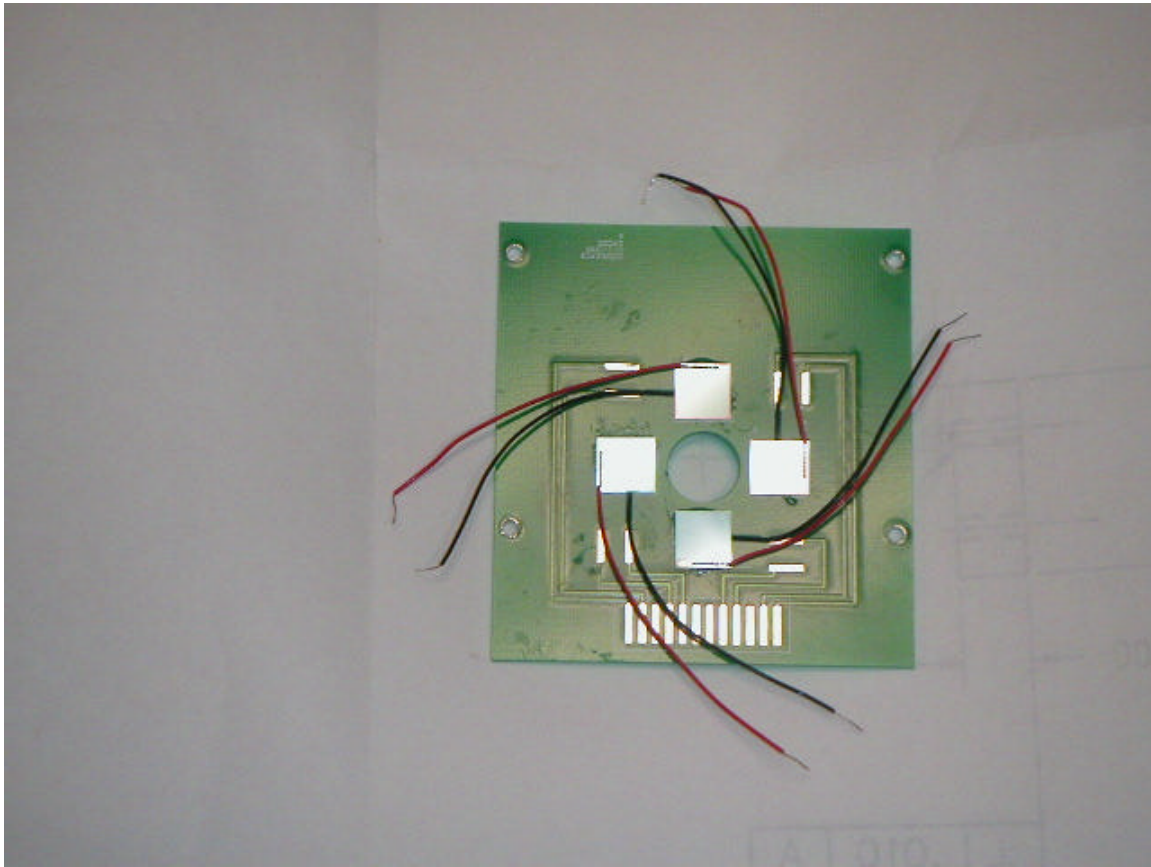


FIG 1D Photograph of DIODE1 layout. Again this is just another variation of how the diodes can be arranged. Red wires signal, black wire are grounded together on the PCB.

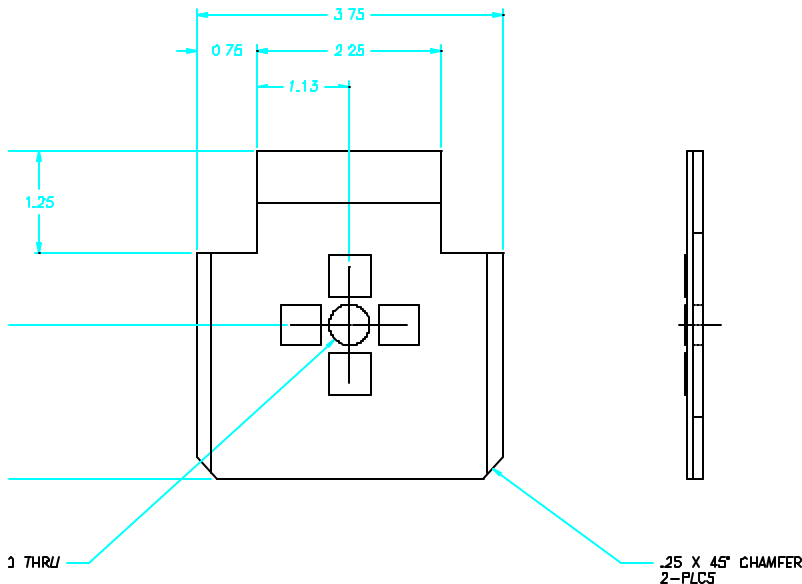


FIG 1E this is the design for the diode detectors at sector 32. (DIODE1) The diodes are on a circuit card, which can slide into a cardholder type mount. At this sector, the metal foils can be changed remotely, so that different foils can be inserted for different EXAFs scans

(3) SPECIFICATION FOR THE ELECTRONICS.

We have two electrometer modules based on an integrated charge amplifier and based on a voltage amplifier. Almost all the discussion here relates to the charge amplifier. It is the version currently going out onto the APS storage ring beamlines. We anticipate the use of the voltage amplifier when the signal currents exceed about 5 uA. Grounding for optimum noise performance is an open issue to be addresses at each beamline.

CHARGE AMPLIFIER. The analog characteristics of the electrometer are based on the Texas Instruments Inc. (formerly Burr Brown Inc.) ddc112 integrated circuit. To see its specifications, go to www.ti.com and search on the ddc112 chip. A photograph of the printed circuit board is given. (FIG 2) All the modes and options discussed in the data sheet are implemented in our system. However because ultimately the integrated circuit uses a 20 bit analog-to-digital converter (ADC) we find that most options, most “bells and whistles” are not needed. Twenty bits is a dynamic range of a million. When run in a somewhat standard manner (using the external 220 pf capacitor for maximum rated full well), we observed the following in digital storage scope mode:

- 4 Channels – currents from 4 unbiased PIN diodes processed in each module
- Maximum readout rate 1600 samples/sec per diode [1]
- Noise of electronics alone <25 pA RMS (has not yet been optimized)

- Noise of system, including UDT S100-VL 1 cm² diode <100 pA RMS (battery), 200 pA RMS (lab supply)
- Dynamic Range: 20 bit ADC, LSB = 1 pA, full = 5 uA [2]
- Typically all charge collected (one amplifier is collecting while another is processing through ADC)
- Variable gain, variable integration time, set by VME commands [3]
- Fiber optic digital readout back to/from VME
- Software controllable (see below)

Notes:

[1] See discussion of conv command.

[2] Will change with signal averaging.

[3] See the range command and the conv command

We found that the twisted pair wire that connects the PIN diodes to the electrometer can be up to 2 meters in length, we have not pushed this limit yet. Thus the electrometers do not need to be located right at the detector.

Each ADCMOD2 module requires about .38 amps. The supply voltage should be in the range of 9-14 volts, I typically use +10 volts lab supply. This supply is “cleaned up” with a voltage regulator chip. The units can be powered by a +12 VDC battery, which can last for about 12 hours. (See also future-features section)

The ddc112 data sheet discusses several parameters that can be varied, the most important being gain control and its own readout mode (not to be confused with readout modes of the overall system, discussed below). Gain range control is performed by varying the feedback capacitor. (See range command.) More often used is gain control implemented by varying the integration time. Of course longer integration times slow down the overall data rate. The twodd112 readout modes are “continuous” and “non-continuous” modes. The charge amplifier can either integrate all charge coming to it (continuous), or, if the signal level is high, it can integrate short windows, then go insensitive (discontinuous). These short windows of operation really do not speed up the sample rate however, as the internal conversions and processing still consume a fixed overhead time. A readout rate of about 1600 Hz is about as fast as things go. We mention that we have not yet pushed the limits of gain control. Eventually we will place on the circuit board feedback capacitors larger than those specified in the data sheet, with the goal of being able to measure higher current levels with acceptable linearity.

As we discussed this system with other APS users, we realized that most users actually want continuous readout of the XBPM. However about 1600 samples per second per PIN typically is too high for many beamline data systems. Data cannot be read into EPICS at this rate. We mitigate this with digital signal averaging in the PASSTH4 card.

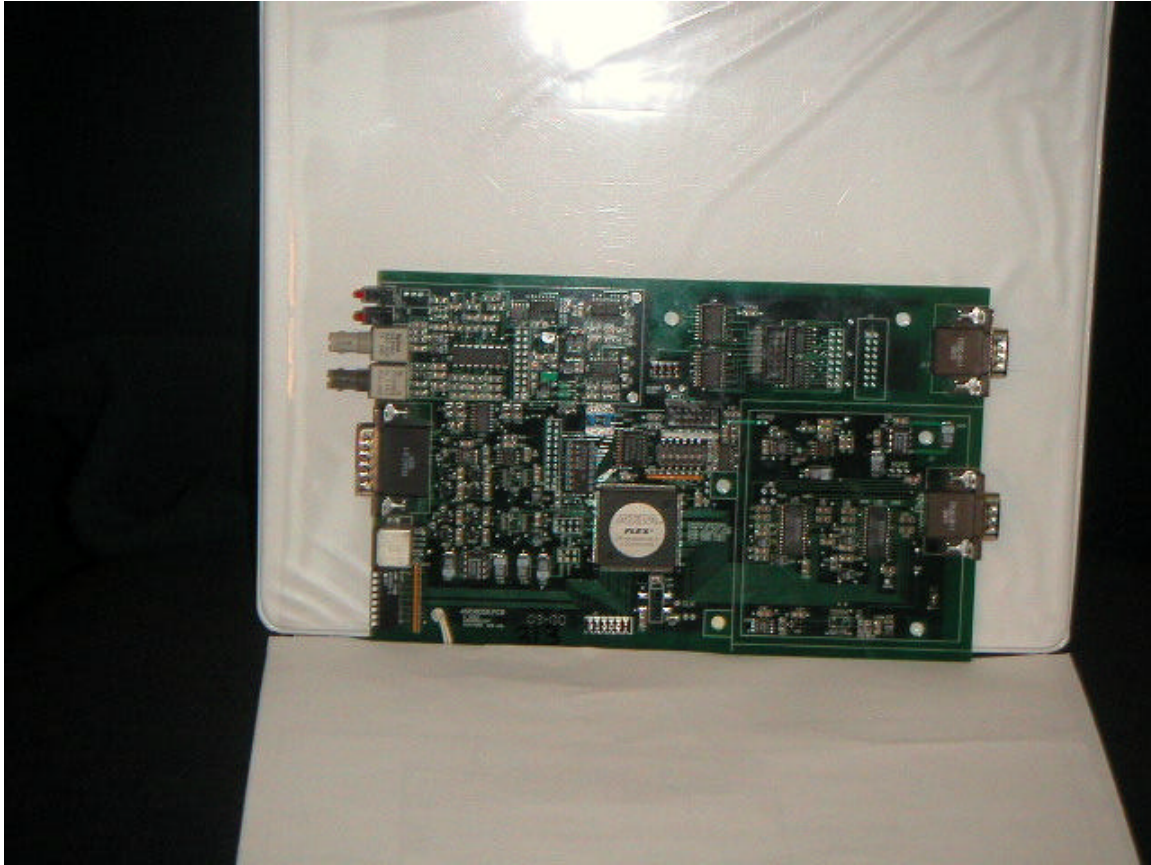


FIG 2. Charge amplifier four channel electrometer. It is placed into a box measuring 9" x 5.5" x 2.5".

VOLTAGE AMPLIFIER. Another electrometer printed circuit board has been fabricated and partially tested. At present I am not spending a lot more time on this path, but can return to it in the future. The main driver to create this system was from users who wish to monitor higher levels of currents – microamps on up through milliamps. The system can work at lower currents, but when we cross back into nanoamps, the charge amplifier works very well.

Basically this amplifier consists of an electrometer grade operational amplifier (Burr Brown OPA129U). There are three gain ranges, remotely selectable. When a different gain range is selected, a micro relay switches in a different feedback resistor for the amplifier. The analog amplifiers then send signal into a 24 bit 40 KHz ADC (ADS 1252U). (FIG 3)

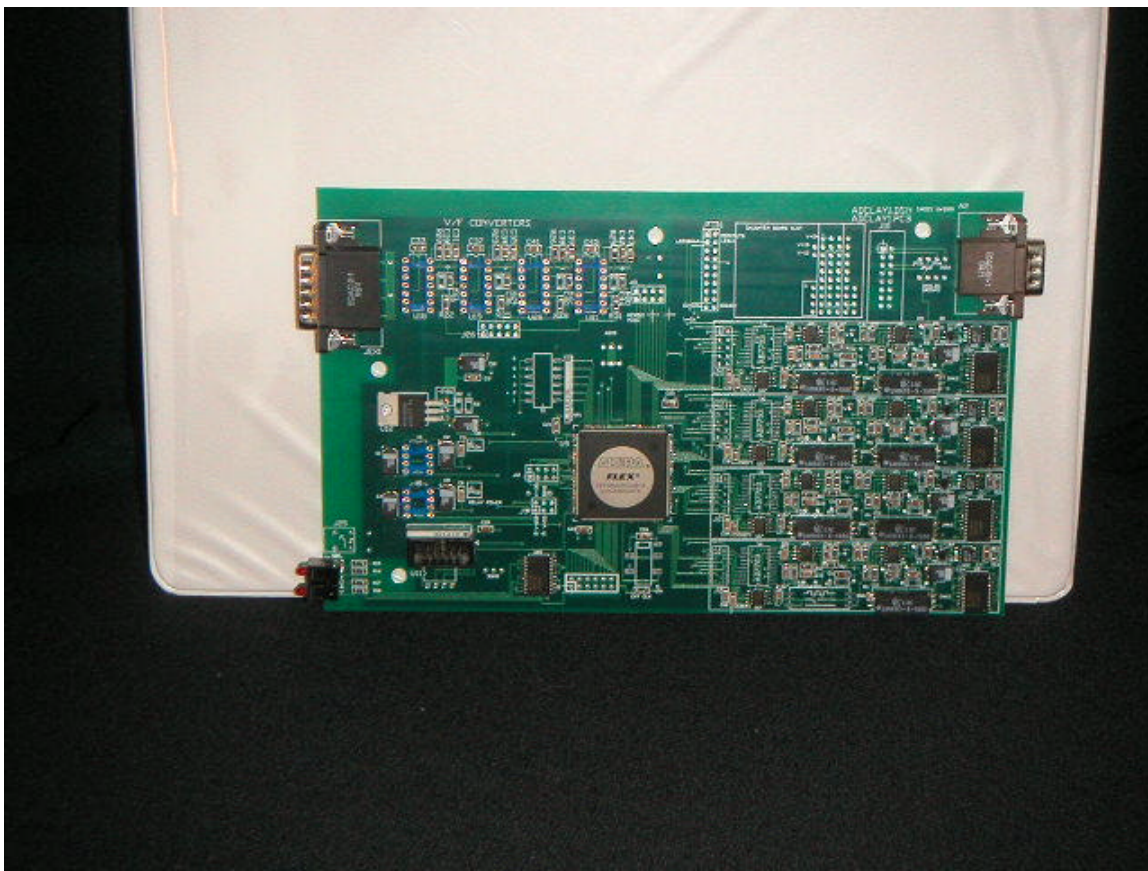


FIG 3. A photograph of the voltage amplifier method for electrometers. This board holds four chains of electrometer voltage amplifiers. Data is digitized, and can be packaged in a way consistent with the charge amplifiers. There are V/F converters on this board but this is not a desired development path, ADC's are better.

This hardware exists but work needs to be done to program the firmware. This hardware is mechanically compatible with the charge amplifier approach. We could build another circuit which would allow toggling between the charge and voltage amplifiers – more bells and whistles for the future.

(4) VME BASED DATA ACQUISITION – WHAT YOU NEED FOR BASIC SYSTEM.

We discuss a basic system – what you need. We also discuss here two system readout modes, with the emphasis on the registered mode. Keep in mind that these cards really just form a VME based data acquisition system. In other words, as an option, we can input into the data stream “other” sources of data such as the timing of the APS top off signal. There is much flexibility here both in terms of hardware (connectors to input/output the data) and firmware.

4.1 BASIC SYSTEM.

We can define a very basic system as supporting four PIN diodes, one ADCMOD2 card. The next level up is to have a system that supports 16 PIN diodes, and this is the system we describe here. To do this the beam line needs:

- (1) Qty 4: the quad PIN diode mechanical holders. See Section 2 of this memo.
- (2) Qty 4: Four channel electrometer electronics boxes, "ADCMOD2". These will reside in the hutch, near the detectors. They are the amplifiers. (FIG 2,3)
- (3) Qty 4: terminated fiber optic cable pairs run from the hutch, to the control rack. Each ADCMOD2 board needs a pair of fibers, one transmits, one receives. Typically the fiber is bundled as 4,8,12 fibers in a cable. For example the breakout fiber (orange color) has 4 125/62.5 um fibers in it. We can provide the fiber.
- (4) Qty 1: an APS supplied VME card "FIBER2" to receive the fiber optics (FIG4) One of these cards can support four (4) ADCMOD2's.
- (5) Qty 1: an APS supplied VME card "PASSTH4", which can be read by a VME host, such as an IOC running EPICS. (FIG 5)

As discussed in section 3, the ADCMOD2 amplifiers read in the PIN diode signals, convert to digital levels, and output via a fiber.. Each FIBER2 card can support 4 ADCMOD2 cards, which in turn read 16 PIN diodes (e.g. four quad arrays). Each FIBER2 card needs the PASSTH4 card to format the data to be read over the VME backplane.

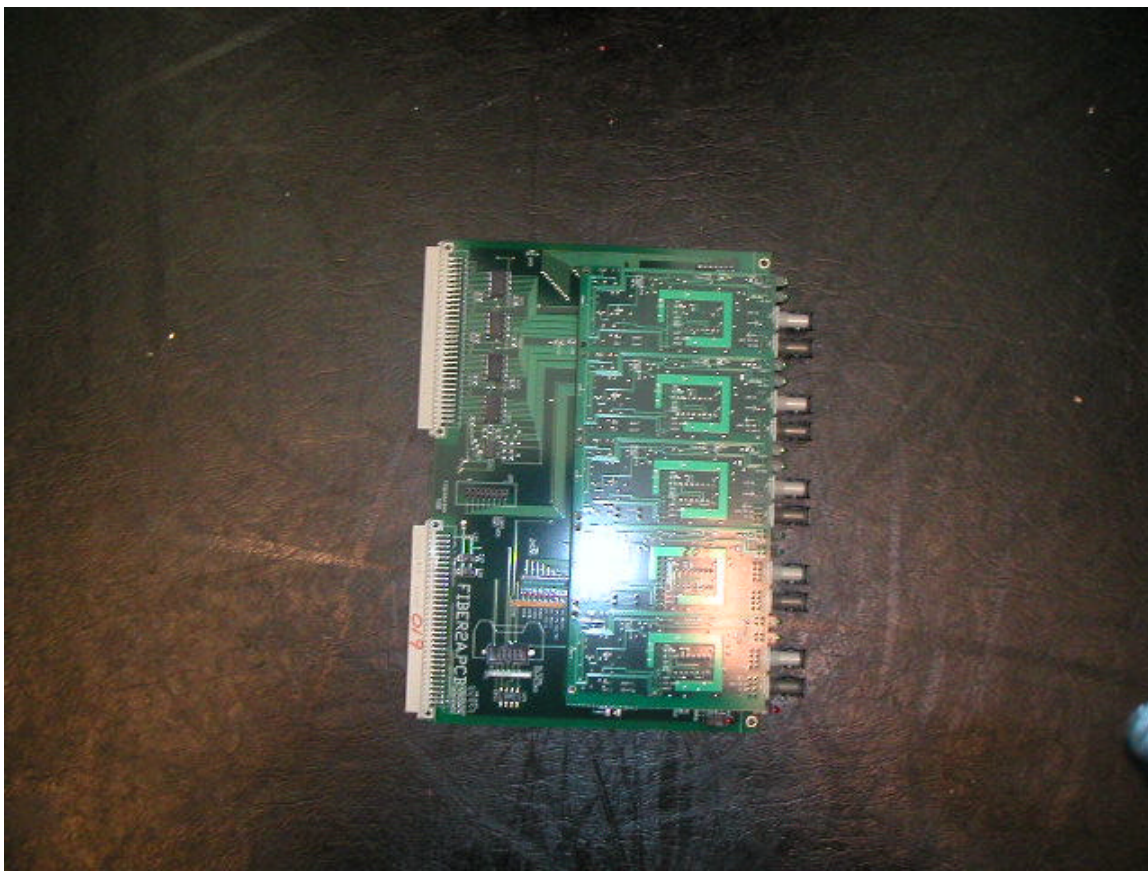


Fig 4 FIBER2 VME board

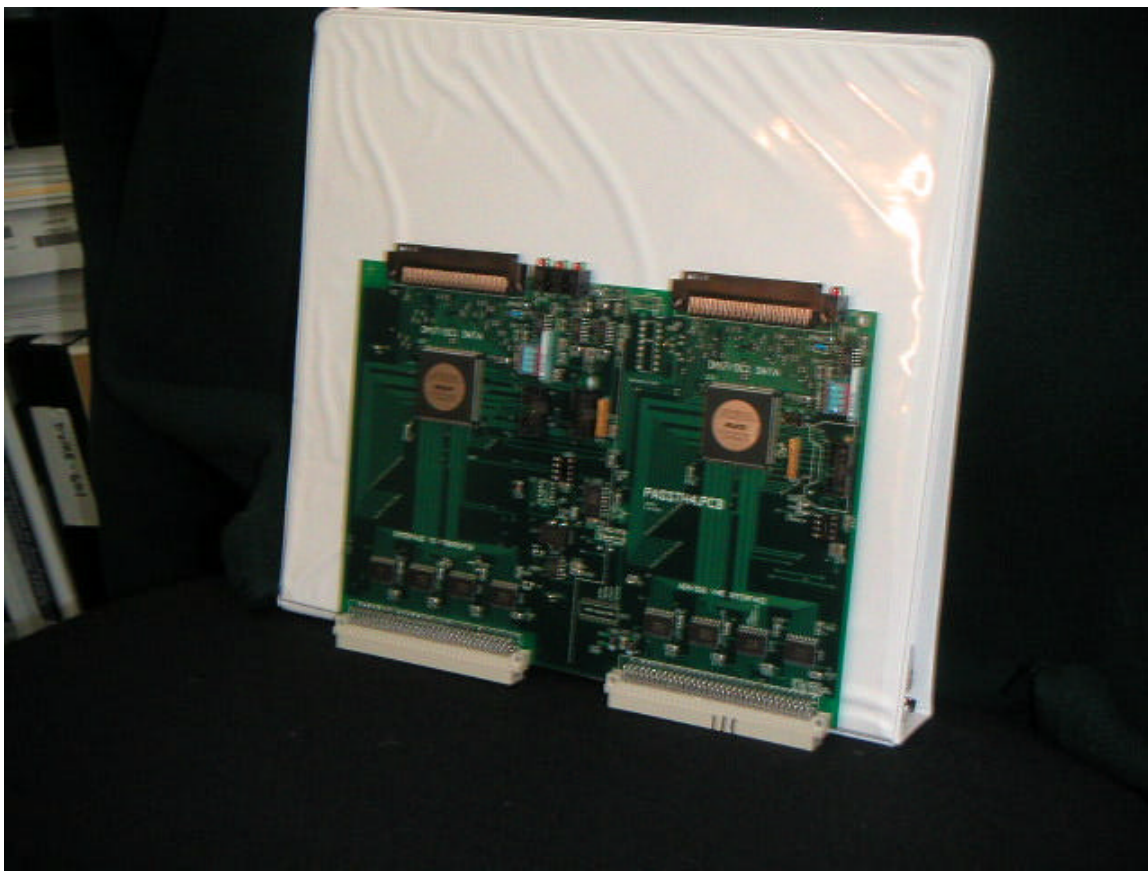


Fig 5. PASSTH4 VME board.

4.2 REGISTER MODE vs. DIGITAL STORAGE SCOPE MODE. Data can either continuously come out of the ADCMOD2 cards (registered mode), or can be output for a time, and then stop when a large memory is filled (digital storage scope mode). The emphasis in this memo is on the “register mode” of operation.

Registered Mode. The purpose of the register mode of operation is to take the data from the PIN diodes and get it to a location readable over the VME bus. The data comes out of all the ADCMOD2's, travels over the fiber back to the control VME rack. It is moved into a static RAM memory in the PASSTH4 card. This memory can be read over the VME bus by an A24/D16 parallel input/output (PIO) command. The data is continuously being updated. Thus the register values will continuously change as new data arrives from the electrometers.

Thus to read the signal of a given PIN diode, the VME controlling computer would access a specific VME A24 address. For example read the D16 values from hex address 0xf000, 0xf004, 0xf008, 0xf00c and you obtain the 16 bit PIN values. This would typically be a parallel input/output VME operation (PIO).

This is how the system stands now (12/2002). Two problems have now become obvious to me: (1) few beamlines can read the data OUT of the VME addresses as fast as the

electrometers can put the data IN. (The values in the registers would likely change about every 800 us.) Thus I have added signal averaging. PASSTH4 has the functionality that it sums up the signals from a given electrometer (PIN diode), and then updates the VME register at a slower rate. This averaging also improves the noise performance (at a trade off of bandwidth). The exact number of samples that are summed is TBD, not to exceed 4096. This parameter will become more “user friendly” to change as I improve the firmware. (2) The data samples, or averaged data samples are not co-registered in time. If the VME system is not fast enough, it may read the PIN signal from diode 1 and 2 (for example) at time t1, but not get back to reading the signal from diode 3 and 4 until later. This can be fixed without much trouble but it is not done yet. I am learning user requirements as I go.

Digital Storage Scope Mode. The original sector 32 electronics was meant for EXAFS, and as such recorded simultaneously monochromator encoder position signals. A user-specified number of samples were recorded into a large (64MB) VME memory. (At a typical time between samples of 800 us, 1300 HZ, perhaps 50,000 samples), When the specified number of samples is collected, system stops acquiring data. The user is then expected to read all this data from the VME memory into the host computer memory.

To implement this mode of operation, we need to add two more VME cards to the system, for a total of four cards. The data from the PASSTH4 VME card discussed in section 4 is passed to a similar card, called the DC2. . The purpose of the DC2 card is to handle all memory access. From the DC2, data is pumped into a commercial VSB/VME dual ported D-RAM memory. Data flows into this memory over the VSB bus. This flow does NOT interfere with VME commands on the VME backplane. Once it is set up, and told to acquire, it will handle the movement of all data to the Chrislin memory. The Chrislin memory can be read out whenever the users wishes, as it is dual ported. The intent is that the user wait until the “storage scope” type scans are complete before commencing this long transfer out.

In reality, the DC2 card appears identical to the PASSTH4 card from which it receives data, but the firmware inside the Altera chips is different. The Chrislin, Inc.VME40 memory typically costs less than \$700 for 64 MB cards. See www.chrislin.com. This company has provided such products for >12 years.

(5) SOFTWARE REQUIREMENTS. I run an entire stand-alone software system based on a PC, Microsoft Windows, and MSVC++ 6.0 code. I don’t expect this to be particularly popular around the APS. I can bring it out for set up however. This is how do acceptance testing.

I understand that I need to add more discussion to this section. There are several details which are useful as time goes on, but not to “get up and running”. 12/2002.

I am working with Mark Rivers of BIOCARs/14. He and I discussed how to get the data into his EPICS system. Thus we hope you can just obtain his EPICS drivers. Mark is

using EPICS to control the feedback of a piezoelectric crystal in the monochromator, for beam stability. Talk to him about his EPICS PID controller record.

For the past 3 years, Steve Wasserman does all this through SPEC.

We now discuss details of software setup, emphasis on the register mode.

5.1 SOFTWARE REQUIREMENTS FOR REGISTER MODE.

5.1.1 DATA OUT TO THE ADCMOD2 MODULES FOR SETUP. The user must supply initializing information to the ADCMOD2 electrometer. For register based readout, this data sets the electrometer's feed back capacitor gain range, the period for the charge collection measurement, some details of for the DDC112 integrated circuit's operation related to continuous or non-continuous modes, and a go-signal to begin to take data. (For dc storage scope mode, this setup data must also indicate how many samples are required before terminating scan.)

This initializing need only be done upon power up. If you are happy with the gains then it never needs to be repeated. This is a common occurrence with the 20-bit ADC with a 10^6 dynamic range. All ADCMOD2 modules are set up identically (assuming they are cabled in, and powered up.)

Internal to the system, over the fiber, between FIBER2 and ADCMOD2, data is passed as serial bit streams 48 bits long. A command to the ADCMOD2 is 48 serial bits long. **For the VME host to command the ADCMOD2 it must write three 16 bit hex words to three specified "mailbox" addresses, then write a fourth word to a fourth address to trigger the serial burst. This process is then looped to send additional 48 bit serial bit commands.** The specific addresses here can be set in the firmware, and need to be discussed. This system was implemented to give some flexibility – part of the 48 bit command is a device address. Most users at present will only have one TYPE of device out on the fiber link – a varied number of ADCMOD2's. However sector 32 has additional devices.

The following is a basic script. **Only 5 commands are really needed: range, pulse, period, conv, go. There is no real order, but typically the go-command comes last.** As time goes on I will try to cover some of the "bells and whistle" commands, they are often for de-bugging and test.

Read the following script as AAAADDDDD #comment.

For example **f018a000 2range** from the table below means to my system:

Write A24,D16 by PIO transfer to the VME bus. Write to address 0x00f018. The data is 0xa000. The upper data lines (VME supports 32) are don't-care. The upper address lines (VME supports 32 bit addressing) are don't care. VME supports address modifiers

(AM5:0), and various signals to say the data is a LONG, which style ENDIAN in use etc. While I bring these signals into the Altera chip, as of now I do not decode them. Likely this will be added, as I understand any issues users have with VME bus contention – it is not difficult.

Commands below with comments 2range, 3range, 4range combine to form the 48 bit stream internally. The 5send command is simply are VME write to address 0x00f020 and triggers the internal serial stream.

Thus in the example the range command is (hex)

a000 0001 0000

the pulse command is

a000 0006 100f

the period command is

a000 0007 ffff

the conv command is

a000 0005 0280

the go command is

a000 0004 0001.

This test script is an input to my C++ code. Yours may vary slightly. It is nice to have the comments out to the side.

```
40 testdc2
f018a000 2range
f0100001 3range
f0080000 4range
f020cccc 5send
f018a000 6pulse
f0100006 7pulse
f008100f 8pulse
f020cccc 9send
f018a000 10period
f0100007 11period
f008ffff 12period
f020cccc 13send
f018a000 14conv
f0100005 15conv
f0080280 16conv
f020cccc 17send
f018a000 18go
f0100004 19go
f0080001 20go
f020cccc 21send
```


5.1.2 DATA COMING BACK FROM THE MODULES:

Internal to the system, and transparent to the user, data returning from and ADCMOD2 is again packaged into 48 bits. These bits contain diagnostic, address and parity information and all the data bits from the ddc112. There are dip-switches on each ADCMOD2 printed circuit board. The switch pattern is also embedded in these 48 bits.

Under normal operation only the ddc112 data is presented into the VME accessible registers. There are diagnostic modes. (need to discuss someday...)

We now discuss this VME returned data.

The DDC112 output values go from 0x00000 to 0xfffff. (see its data sheet) This entire 20-bit value is given to PASSTH4. But since the VME data word is only 16 bits, we must somewhere lose 4 bits. If there is no signal averaging we simply drop the 4 least significant bits. I note that the bottom 4 bits (16 counts) are noise anyway at this point (16 counts correspond to about 16 pA, the present noise level is above this.) **Hence the VME registers see the most significant 16 bits from the 20 bit amplifiers.**

At the very beginning I'll keep signal averaging off. When it comes on, the following will apply: There must be a match between which bits are given to the user and the number of signals averaged, otherwise there will be a lot of wasted bits. For example if 8 values are added, then in the sum the least significant 3 bits will have little meaning. I need to work on this but the system will eventually give the most significant bits, and just exactly which bit is MSB will depend on the averaging. Averaging is done in a 30-bit adder so we can add about 2^{14} counts, i.e. 4096 counts.

The DDC112 has an internal DC offset. When no current is going into the module, the output value is 0x01000. I tend to see this a little low, e.g. 0x00f7a or thereabouts. You can get a quick indication of the system noise by watching the variations here.

To convert digital counts to actual current, you must know the gains. Typically I do this the easy way and inject a known current from a Keithley source. Again 1pA is about one analog-digital unit (ADU) when range = 000.

5.2 SOFTWARE REQUIREMENTS FOR STORAGE SCOPE MODE.

Discussed in the appendix for now.

5.3 DEBUGGING MODES – HOW TO READ DIAGNOSTIC BITS INTO THE VME HOST COMPUTER.

I'll expand on this as time goes by. But the idea is that we can make changes to the system to quickly access its health. A typical thing to do would be to replace electrometer data with bits showing which ADCMOD2 is which, that the parity is ok, pick out the dip-switch information etc.

(6) INSTALLING A SYSTEM AT AN APS BEAMLINE.

6.1 COSTS As I understand my job per APS management, our primary mission is to support the CAT beamline personnel. This electronics is thus made available for minimal costs of manufacture about \$2000 - \$3000 total, for the 4- to 16-channel system. This breaks down to \$1000 per VME board, and about \$500 each for an ADCMOD2 board. Thus the incremental cost of adding four more electrometers is \$500. This price is expected to drop more as quantities rise.

6.2 HARDWARE MAINTENANCE/ SUPPORT. We in APS will keep your system working on into the future. This is not a trivial undertaking. We have a small staff, but it is more than one person. Our hope is that a number of beamlines and sectors will standardize on how to read the data out, and this will help a lot with configuration management, and keeping spare parts. Support will **not** be 24 hours/day, 7 days per week, but more like "working hours". The best way to have a reliable system is to have some backup channels. It will take us a while to get there.

We are currently installing a system on about 11 beamlines, so there is some comfort in numbers.

We follow ASD quality control and documentation guidelines, again not trivial.

6.3 INSTALLATION ISSUES.

FIBER OPTICS.

Each adc module communicates over a pair of fibers. The fiber optic cable comes in fibers to a cable "4-fiber cable". This cable is breakout fiber, orange color. I supply it.

(1) How long is your length of fiber?

(2) How many 4-fiber cables do you wish pulled now?

(3) will your technicians pull it, or do you want ASD techs to help (at \$70 an hour I think)?

(4) Do you wish ASD to terminate your fibers with the required ST-2 connectors?

PIN DIODE HOLDERS.

I need to work with each sector to mount the PIN diodes, and make sure the wires are brought out. Then if it is different I can fabricate a new PCB (cost about \$400 qty 10). Please get me this mechanical design info, or use the existing ones.

I already have several designs for the holder for the PIN diode: See sector 2 for an Autocad drawing for two designs (one worked out with John Quintana sector 5 which precisely fits inside a KF-50 cross. I call it the diode6 design.)

Also you can notice a sketch of a round pcb 1.54" diameter. I call it the diode5 design.

I have another fairly complicated design which slides into a KF50 cross like a cylinder in a pipe. Call it diode4.

I will work with people who need ultra high vacuum. Typically they will guide me on how this can be implemented. Otherwise people hold the diodes on with superglue, 5 minute epoxy etc.

(5) Do you wish to work with me to hold the PIN diodes, if so how --standard product or custom?

FOIL HOLDER.

Using diode5 or diode6 design, some sectors just want to have another pcb mounted to the first, and onto it glue down the foil. These "blanks" have no diodes on them, but just simply hold the foil. (FIG DIODE7.dwg) They can be mounted on stand-offs on diode5 or diode6. Typical stand off distance is 1 cm.

(6) Do you wish to work with me to hold the foils? If so how?

(7) Will you get your own foils? I can tell vendors, but typically I don't worry about the actual foil. I learn much of this from Randy Alkire at sector 19. Other sectors will coat kapton with metal.

WIRING TO PIN DIODES.

I can supply the hookup wires from the pindiodes to the adc module, though it is just ordinary wire. I have a minor preference for wire colors (black, brown, red, orange) to try to "standardize". At sector 32 I was able to tightly twist 2 wires together and get good noise levels even with up to 2 meters of twisted pair, something I did not expect at the time. Of course you can also split out, and run 2 pin diodes at one place, 2 at another etc. The PIN diodes are completely floating. Connectors are always a concern. For the designs consider "standard", I have a stock of connector. Don't be surprised if we have to order stuff from Newark.

PIN DIODES AND LIGHT.

The pin diodes respond very well to visible light. For example if you have a vacuum gauge, a Bayart -Alpert vac-ion gauge, it will have an orange glowing filament. If the pin diode can see it, it will happily put out lots of false signal.

POWER SUPPLY.

The adc modules require power. Typically this is about 10 VDC, about .4Amps per adc module. The exact voltage is not critical, as I clean it up. People might want to start out with a lab supply such as a BK Precision 1760 \$600 from Digikey, which can run 3 adc modules.

I supply the connector which plugs into the adc module, to bring power into the adc module. I bring this connector out to 2 wires (hot/gnd). From there it is your problem.

Note: as 2003 progresses, and I see that the systems are working well for you all, I will likely build a ping-pong battery system. This system would be charging one small lead acid 12 vdc battery while draining another. Batteries are great for noise immunity. I cannot find a commercial device which will do this. I have a prototype of this, it is about 12" x 8" by 6" or so. One can get lead acid 12 v batteries from newark, the ones I use typically will run a module for about 12 hours.

(8) Do you have your own dc power, is this all ok?

(9) Would you be interested in a battery system, cost approx. \$400, next year ?

TESTING.

I'll bring a cart out with a PC, running windows 98, and my own C++ code. I'll put the cards my VME crate, along with a LED bus monitor card. (FIG 6) I'll show you a working system. Then we have to work together to get into your software. I display the data in IDL, and use IDL to compute noise etc.



Fig 6. Typical test stand consists of a VME rack and a PC running Windows. The software for my own testing is simply MSVC++ and IDL (which are linked to pass data from one to the other.)

7.0 ISSUES RELATED TO OPERATING THE SYSTEM

Taken from instr4.txt: version 9/29/00, work in progress.
Especially need a better explanation of the LED's.

7.1 REBOOTING THE SYSTEM -- TURN ON SEQUENCE.

- (1) Turn off the vme crate, the adc modules and any other modules on the fiber chain (e.g. encoder communications module) (nNte you do NOT have to turn off the Heidenhain encoder module)
- (2) Turn ON the VME crate.
- (3) Reset the PASSTH4 card by pushing the button on it.
- (4) Turn on the encoder communications module. 3 led's come on.

(5) Turn on the ADC modules. 3 led's come on.

(6) Push the Passth4 "reset" button

7.2 DETAILED EXPLANATION OF THE COMMANDS TO THE ADCMOD2

Set up all of the pindiode ADC modules via the fiber optic communication line, to provide the correct data, and to then command the ADC modules to begin taking data.

I write informative comments after a ! symbol. Delete them for your actual script. All numbers are hexadecimal.

7.2.1 RANGE

```
a000 2range          !command #1 to adc module
0001 3range          !command 0001 sets the adc's gain range
0000 4range          !gain being set to 0000
```

Allowed values for adc gain range:

```
a000 0001 0rrr set the gain of the ADC unit.
rrr can be
```

```
000  least gain range , refer to it as gain = 1
001  gain = 220 / (1*12.5) = 17.6
010  gain = 220 / (2*12.5) = 8.80
011  gain = 220 / (3*12.5) = 5.87
100  gain = 220 / (4*12.5) = 4.40
101  gain = 220 / (5*12.5) = 3.52
110  gain = 220 / (6*12.5) = 2.93
111  gain = 220 / (7*12.5) = 2.51
```

With gain range set to 000 (command a000 0001 0000),
and with the conversion time set to 0200 (command a000 0005 0200)
and with 10 nA going into the system, the counts will read 14260
(approx).

There is a baseline of approximately 4096 counts.

So 10 nA creates a signal of $14260 - 4096 = 10164$ counts in 820 us.

So 1 pA would create just about 1 count.

7.2.2 NUMBER OF DATA POINTS BACK FROM ADCMOD - digital storage scope mode only

```
a000 6pulse          !command #2 to adc module
0006 7pulse          !command 0006 sets number of data points
1000 8pulse          !here we ask for 1000 data points
```

7.2.3 PERIOD

```
a000 10period        !command #3 to adc module
0007 11period        !command 0007 is currently not supported
ffff 12period        !so leave this exactly as shown
```

7.2.4 CONVERSION TIME - conv command

```

a000 14conv          !command #4 to adc module
0005 15conv          !command 0005 sets conversion time
0280 16conv          !here we set to 0280 (comment 5)

```

So handy rule of thumb:

With conversion time 0200 hex (820us), range = 000, 1 count = 1 pA.

Command a000 0005 xxxx sets the conversion time (for a "ping", "pong" is the same). This number, specified by the xxxx is converted to seconds as follows:

microseconds = xxxx (hex --> decimal) * 1.6 + 0.6

```

example:  xxxx = 0280
0280 in hex = 2*16^2 + 8*16^1 + 0
            = 2*256 + 8*16 + 0
            = 620 decimal
time (microseconds) = (620 * 1.6) + 0.6
                    = 992.6

```

The allowed range for this parameter is in hex

2000 >= xxxx >= 180 (hex)

thus the conversion time is presently limited to
13.107 milliseconds >= conversion time >= 615 microseconds.

Thus the fastest data currently comes at 1/615 microseconds =
1.6 kilosamples/second.

8.0 DESIGN FILES.

This section will grow into a description of the design files - OrCAD, printed circuit board, Altera and AutoCAD. For now know that there is a block diagram on the ESG shared disk. We have bills of materials into excel spread sheets. The altera designs have been extensively simulated.

9.0 FUTURE FEATURES.

Much will depend on feedback from users. This is just a laundry list.

Rechargeable ping-pong battery supply (while one is draining, the other is charging, the ADCMOD2's never see line current).

Better diagnostics.

Make sure the LED's are useful to the user.

10.0 APPENDIX. DEBUGGING INFORMATION. USER DOES NOT NEED THIS.

EMBEDDED DE-BUGGING DATA. NOT DISPLAYED IN REGISTER MODE.

1 adc module, 1 encoder communciation module

a-a-d- a-a-d- a-a-d a-a-d

ping pong

i.e. quantity 24 32 bit words going into memory per scripted pulse

See also "Interpretation of the Data, comment 6. The 8 a- 's listed just now each are tagged by 8 unique tags. All would come in from the same fiber optic channel.

2 adc modules, 1 encoder communciation module

a-a-a-a-d- a-a-a-a-d- a-a-a-a-d- a-a-a-a-d-

ping pong

i.e. quantity 40 32 bit words going into memory per scripted "pulse"

3 adc modules, 1 encoder communciation module

a-a-a-a-a-a-d- a-a-a-a-a-a-d- a-a-a-a-a-a-d- a-a-a-a-a-a-d-

ping pong

i.e. quantity 56 32 bit words going into memory per scripted "pulse"

=====

C. EXAMPLE SCRIPTS:

THESE SCRIPTS ARE WRITTEN IN THE FORMAT FOR SECTOR 32. THEY ARE OF LIMITED VALUE TO OTHER SECTORS, BUT HELP ME DEBUG.

Note #1: In these scripts, the number e.g. 0100 on the first line, is to be sent to vme location b002

Note #2: The English comment just afterwards is a human oriented comment,

not to be sent out.

Note #3: The line

0000 -----GO-GO

really means send anything (0000 is ok) to vme location b004 to execute the commands loaded into b002.

Example 1: Goal: obtain just a little bit of data, to quickly read the encoder etc.

0100 -----setupacq

0000 commandmode

0000 val

0000 val

0000 val

0000 resv

0001 heartbeat

0000 timeout

0100 blksize32 !very short block

0001 numblks

2000 VSBaddr2000

0020 VSBaddr0020


```

0000 blkincr
0100 blkincr
2000 VSBstatus
0000 status--

```

```

0200 ----remotecommand
0003 commandmode
0000 zero
001a size+4
0000 1leading_zero
a000 2range
0001 3range
0000 4range
0000 5break
a000 6pulse
0006 7pulse
0100 8pulse
0000 9break
a000 10period
0007 11period
ffff 12period
0000 13break
a000 14conv
0005 15conv
0280 16conv
0000 17break
a000 18flush
0001 19flush
0007 20flush
0000 21trailzero
0000 22trailzero

```

```

0300 -----GiveData
0000 val
0000 val
0000 val--

```

```

0000 -----GO-GO

```

Example 2: Goal: once you have been taking data for awhile,
and you ONLY want to change the gain range of the ADC:

```

0200 ----remotecommand
0003 commandmode
0000 zero
0009 size+4 !note size + 4 changed. 9 lines in this command
0000 1leading_zero
a000 2range
0001 3range
0003 4range !new range, now 011 (3 in binary)
0000 5break

0300 -----GiveData
0000 val
0000 val
0000 val--

```

```
0000 -----GO-GO          !sent to vme address b004
```

```
-----
```

Example 3: Goal: once you have been taking data for awhile,
and you ONLY want to change the integration time of the ADC:

```
0200 ----remotecommand
0003 commandmode
0000 zero
0009 size+4
0000 1leading_zero
a000 2conv
0005 3conv
0200 4conv          !new conversion time, hex 0200, or 820 us
0000 5break

0300 -----GiveData
0000 val
0000 val
0000 val--

0000 -----GO-GO          !sent to vme address b004
```

```
-----
```

Example 4: Goal: Using the adc module in non-continuous mode.

I have seen that this will allow the unit to process up to 5.8 uA of
current without saturation. Conversion input of hex 24 yields
a conversion time of $1.6 * (0x24 \rightarrow \text{decimal } 36) \rightarrow 58.2$ microseconds.
Period input of 300 yields a period time of 1228.6 microseconds
(per L092900.D01). (i.e. $300 \text{ hex} \rightarrow 768$, $768 * 1.6 = 1228$,
 $1228 \text{ plus } 0.6 = 1228.6$ microseconds). [ref notes 09/21/2000]

```
48 dcltest1
b0020100 -----setupacq
b0020000 commandmode
b0020000 val
b0020000 val
b0020000 val
b0020000 resv
B0020001 heartbeat
B0020000 timeout
B0021000 blksize32c000
B0020001 numblks12
B0022000 VSBaddr2000
b0020004 VSBaddr0020
b0020000 blkincr
b0020100 blkincr
b0022000 VSBstatus
b0020000 status--
b0040000 --GO--
b0020200 ----remotecommand
```

```

b0020003 commandmode
b0020000 zero
b002001a size+4
b0020000 1leading_zero
b002a000 2range
b0020001 3range
b0020000 4range
b0020000 5break
b002a000 6pulse
b0020006 7pulse
b0020800 8pulsefff0
b0020000 9break
b002a000 10period
b0020007 11period
b0020300 12period
b0020000 13break
b002a000 14conv
b0020005 15conv
b0020024 16conv
b0020000 17break
b002a000 18flush
b0020001 19flush
b0020007 20flush
b0020000 21trailzero
b0020000 22trailzero
b0020300 -----GiveData
b0020000 val
b0020000 val
b0020000 val--
B0040000 -----GO-GO

```

```

=====
D.  INTERPRETING THE DATA.  LIMITED USE FOR PEOPLE RUNNING REGISTER
    MODE, MAINLY FOR DIGITAL STORAGE SCOPE MODE.  HELPFUL FOR ME TO
    DEBUG.

```

I include here a sample readout of the PINDIODE system, with 2 ADC modules connected. The ADC modules are connected to fiber optic channels 1 and 4. The encoder communications module is connected to fiber optics channel 3. We can label the columns of data (printed out in c by a 10%x format) as follows:

LONG WORD NUMBER	ADDR VME	CONTENTS	COMMENTS
------------------------	-------------	----------	----------

First Note: recall in the tutorial script the lines
 2000 VSBstatus !address where DC1 status register goes
 0000 status-- !this status register upon success reads 20001
 which stated that the vme status register should be address 2000 0000

0	20000000	20001	!VME transfer status register
1	20000004	fffffff	!junk
2	20000008	ffffdfff	!this area of memory is never

```

3    2000000c    fdffffff          !written to.
4    20000010    7ff7efff
5    20000014    ffffffff
6    20000018    dffffbef
7    2000001c    ffffffbf          !end of junk

```

Second Note: recall in the tutorial script the lines:

```

2000 VSBaddr2000          !higher order address of where data is going
0020 VSBaddr0020          !lower order VME/VSb address of where data is
going.

```

```

8    20000020    alee0c00          !begin data #1 (first pulse)
9    20000024          11          !note address 2000 0020
a    20000028    alef0c2f          !was set by these lines
b    2000002c    fffc0014
c    20000030    aleelc00
d    20000034          21
e    20000038    alef1c40
f    2000003c    698a0024
10   20000040    d0fe0017
11   20000044    60040013
12   20000048    alee0768
13   2000004c    2a2c0031
14   20000050    alef07ac
15   20000054    5d880034
16   20000058    aleel400
17   2000005c          41
18   20000060    alef17c1
19   20000064    ledf0044
1a   20000068    d0fc0017
1b   2000006c    60040023

```

!blank line inserted for

clarity

```

1c   20000070    alee0980
1d   20000074    29800051          !adc still "settling down"
1e   20000078    alef0940
1f   2000007c    330c0054
20   20000080    aleel800
21   20000084          61
22   20000088    alef18c0
23   2000008c    74000064
24   20000090    d0fc0017
25   20000094    60050033
26   20000098    alee0000
27   2000009c    12cc0071
28   200000a0    alef0180
29   200000a4    23400074
2a   200000a8    aleel000
2b   200000ac          81
2c   200000b0    alef1020
2d   200000b4    59800084
2e   200000b8    d0fc0017          !encoder is at 176005
2f   200000bc    60050043          !end of pulse 1's data
                                     !blank line inserted for clarity
30   200000c0    alee0dc0          pulse #2
31   200000c4    3ae00091
32   200000c8    alef0c80

```

33	200000cc	6f940094
34	200000d0	aleelc80
35	200000d4	ecd00a1
36	200000d8	aleflc40
37	200000dc	fec00a4
38	200000e0	d0fc0017
39	200000e4	60040053
3a	200000e8	alee0400
3b	200000ec	b1
3c	200000f0	alef0560
3d	200000f4	52fc00b4
3e	200000f8	aleel4a0
3f	200000fc	ef000c1
40	20000100	alef1540
41	20000104	10d300c4
42	20000108	d0fe0017
43	2000010c	60040063

!blank line inserted for

clarity

44	20000110	alee0980
45	20000114	378c00d1
46	20000118	alef0900
47	2000011c	3e0c00d4
48	20000120	alee18a0
49	20000124	e3300e1
4a	20000128	alef1820
4b	2000012c	fa200e4
4c	20000130	d0fe0017
4d	20000134	60050073
4e	20000138	alee0160
4f	2000013c	411c00f1
50	20000140	alef01a0
51	20000144	3d9000f4
52	20000148	alee10c0
53	2000014c	db20101
54	20000150	alef1080
55	20000154	ef30104
56	20000158	d0fe0017
57	2000015c	60040083

pulse #3

58	20000160	alee0d80
59	20000164	3cbc0111
5a	20000168	alef0da0
5b	2000016c	50100114
5c	20000170	aleelc60
5d	20000174	fb0121
5e	20000178	aleflc60
5f	2000017c	fb20124
60	20000180	d0fe0017
61	20000184	60050093
62	20000188	alee0400
63	2000018c	131

!don't worry,I fixed this

later...

64	20000190	alef05e0
65	20000194	44480134
66	20000198	alee1400
67	2000019c	ffc0141

68	200001a0	a1ef1560
69	200001a4	10180144
6a	200001a8	d0fe0017
6b	200001ac	600500a3
6c	200001b0	a1ee0940
6d	200001b4	384c0151
6e	200001b8	a1ef0920
6f	200001bc	3e700154
70	200001c0	a1ee18c0
71	200001c4	e230161
72	200001c8	a1ef1860
73	200001cc	fb20164
74	200001d0	d0fc0017
75	200001d4	600400b3
76	200001d8	a1ee0180
77	200001dc	42000171
78	200001e0	a1ef0100
79	200001e4	3e000174
7a	200001e8	a1ee10c0
7b	200001ec	dd20181
7c	200001f0	a1ef1020
7d	200001f4	f570184
7e	200001f8	d0fc0017
7f	200001fc	600400c3
80	20000200	a1ee0d60
81	20000204	3e300191
82	20000208	a1ef0d20
83	2000020c	47480194
84	20000210	a1eelc60
85	20000214	fb01a1
86	20000218	a1ef1c00
87	2000021c	fc601a4
88	20000220	d0fc0017
89	20000224	600400d3
8a	20000228	a1ee0400
8b	2000022c	1b1
8c	20000230	a1ef05c0
8d	20000234	422c01b4
8e	20000238	a1ee1540
8f	2000023c	102201c1
90	20000240	a1ef1540
91	20000244	102301c4
92	20000248	d0fc0017
93	2000024c	600400e3
94	20000250	a1ee0940
95	20000254	391c01d1
96	20000258	a1ef09c0
97	2000025c	3c5401d4
98	20000260	a1ee1880
99	20000264	e6301e1
9a	20000268	a1ef1840
9b	2000026c	f2901e4
9c	20000270	d0fc0017
9d	20000274	600500f3
9e	20000278	a1ee0120
9f	2000027c	414001f1
a0	20000280	a1ef01a0

a1	20000284	3d5c01f4
a2	20000288	a1ee1080
a3	2000028c	df10201
a4	20000290	a1ef1020
a5	20000294	f620204
a6	20000298	d0fe0017
a7	2000029c	60050103
a8	200002a0	a1ee0d40
a9	200002a4	3e500211
aa	200002a8	a1ef0de0
ab	200002ac	44500214
ac	200002b0	a1ee1d40
ad	200002b4	10100221
ae	200002b8	a1ef1c60
af	200002bc	f470224
b0	200002c0	d0fe0017
b1	200002c4	60040113
b2	200002c8	a1ee0400
b3	200002cc	231
b4	200002d0	a1ef0560
b5	200002d4	3e840234
b6	200002d8	a1ee1540
b7	200002dc	104d0241
b8	200002e0	a1ef1460
b9	200002e4	f770244
ba	200002e8	d0fe0017
bb	200002ec	60040123
bc	200002f0	a1ee0920
bd	200002f4	392c0251
be	200002f8	a1ef0900
bf	200002fc	38c00254
c0	20000300	a1ee18c0
c1	20000304	e430261
c2	20000308	a1ef1880
c3	2000030c	e550264
c4	20000310	d0fe0017
c5	20000314	60040133
c6	20000318	a1ee0160
c7	2000031c	41c00271
c8	20000320	a1ef0160
c9	20000324	38440274
ca	20000328	a1ee10c0
cb	2000032c	ddf0281
cc	20000330	a1ef1080
cd	20000334	e0c0284

etc. etc. etc

HOW TO INTERPRET THE DIGITAL STORAGE SCOPE MODE DATA.

I have not finished de-bugging the parity, so don't worry about it yet.

Take the last adc data given above:

a1ef 1080
e0c 0284

parse it:

a = comes from the binary pattern 1010, indicates an adc module

1 = comes from the binary pattern 0001, ignore this

e comes from a binary pattern 1110

in general nnnn

nnnn = 1 1 1 test, test usually is 0, so nnnn = 1110

the test bit goes hi when we run a specific diagnostic on the

adcmmod,

the "Burr Brown DDC112 ADC test" diagnostic.

See DDC112 data sheet Figure 8.

(When test is turned on by a000 000f vvvv, when vvvv = 7,

adc reads 300,000 decimal. when vvvv = 3, adc reads 150,000

decimal.)

clear test with a000 0002 0000.

f comes from a binary pattern 1111

in general pppp

pppp = switch switch switch switch

= switch settings on the adcmmod (a tag for this particular module, set by the human using switches)

1 comes from a binary pattern 0001

in general qqqq

qqqq = range range range tag

e.g. if you were using range 000 then this should be qqq = 000

e.g. if you were using range 111 then this should be qqq = 111

see Burr Brown DDC112 data sheet table I, page 7.

the last bit, the 4th q bit "tag", indicates which of the two

DDC112

burr brown chips on the printed circuit board is being read

0=DOUTA=U5, 1=DOUTB=U8 (see comment 6)

0 comes from a binary pattern 0000

in general ssss

ssss = 1st/2nd_readout ping/pong parity19:16 parity15:12

(see comment 6 below for explanation of 1st/2nd, ping/pong, as these are the second and third "tag" bits)

8 comes from a binary pattern 1000

in general tttt

tttt = parity11:8 parity7:4 parity3:0 notused

Actual data comes next and is 00e0c note the missing leading 0 in my printout, just an artifact of my c code. Note that the baseline of the adc converter is 01000 (see Burr Brown data sheet, Table VII for more details of data format). Hex 01000 is decimal 4096.

next comes

28, the (hex) 28th data coming in

next comes

4 data coming in from fiber optic channel 4

comment 6

The tags for which adc readout is which. If you put together the 4th "q" bit, with the 1st and 2nd "s" bit you get 3 bits. These tag bits come out in the following order:

tag bits:

011
111
001
101
010
110
000
100

The interpretation of these 8 permutations of 3 bits are:
DOUT is pin 16 of either the A or B adc integrated circuit u5,u8
Input 2 is pin 28 of the Burr Brown DDC112, Input 1 is pin 1.
J1 is the connector at the edge of the printed circuit card.
For explanation of conv look at Figure8 of DDC112 data sheet.

tag	altera	DDC112		J1	wire	color		
bits	pin	pin		pin				
011	DOUTA	input2	conv=hi	u5.28	IN2A	J1.3	RED	PINDIODE2 ping
111	DOUTB	input2	conv=hi	u8.28	IN2B	J1.7	YELLOW	PINDIODE4 ping
001	DOUTA	input1	conv=hi	u5.1	IN1A	J1.1	BROWN	PINDIODE1 ping
101	DOUTB	input1	conv=hi	u8.1	IN1B	J1.5	RED	PINDIODE3 ping
011	DOUTA	input2	conv=lo	u5.28	IN2A	J1.3	RED	PINDIODE2 pong
111	DOUTB	input2	conv=lo	u8.28	IN2B	J1.7	YELLOW	PINDIODE4 pong
001	DOUTA	input1	conv=lo	u5.1	IN1A	J1.1	BROWN	PINDIODE1 pong
101	DOUTB	input1	conv=lo	u8.1	IN1B	J1.5	RED	PINDIODE3 pong

So when you for example pull out the tag pattern 011 from the "q" and "s" bits, you have read the "pong" read of PINDIODE2, coming to you over a red wire.

Note that when we look at the printed circuit board containing the pindiodes, looking at the diode side of the board, we see them in the order

```

                PINDIODE1
    PINDIODE2   hole   PINDIODE4
                PINDIODE3
  
```

x-rays are coming out of the page.
Pindiode 1 is physically on top.

PARITY. A modulo two sum of bits, useful to detect bit errors.
Not yet fully de-bugged.

For example parity19:16
count number of 1's in the bit pattern.
If even, parity bit = 0

IF odd, parity bit = 1

example1, (hex) data is
88888, that is

8	8	8	8	8	hex
1000	1000	1000	1000	1000	binary
19:16	15:12	11:8	7:4	3:0	position
1	1	1	1	1	number of 1's
1	1	1	1	1	parity

example2, (hex) data is
cccc, that is

c	c	c	c	c	hex
1100	1100	1100	1100	1100	binary
19:16	15:12	11:8	7:4	3:0	position
2	2	2	2	2	number of 1's
0	0	0	0	0	parity

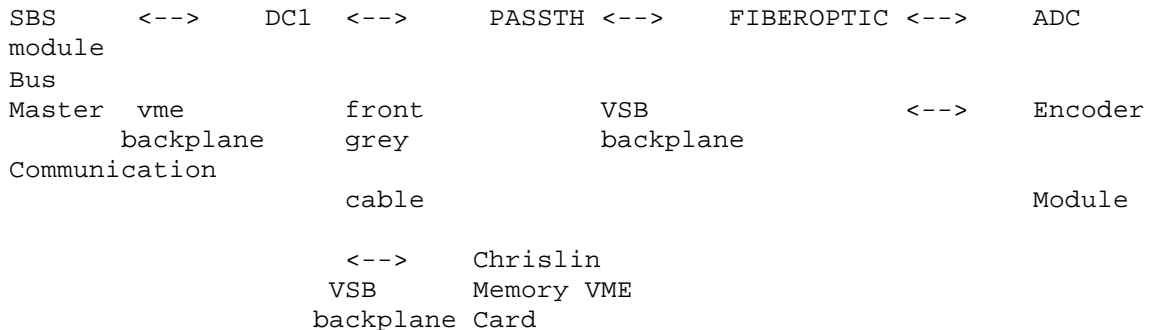
example3, (hex) data is
5710f, that is

5	7	1	0	f	hex
0101	0111	0001	0000	1111	binary
19:16	15:12	11:8	7:4	3:0	position
2	3	1	0	4	number of 1's
0	1	1	0	0	parity

=====

E. HARDWARE SYSTEM.

E.1 block diagram.



Set up commands come from the user's computer via the SBS VME master, and are passed in a standard manner, over the VME backplane to the commercially supplied DC1 card (from Access Dynamics 505 345 7637).

This

is accomplished by a VME A16/A24 D16 read/write to the DC1's "mailbox" address, hex b002. The scripts listed above are loaded, one word (16 bits) after another, into the mailbox address. When the user wishes the DC1 to take action based on this script, the user simply writes any word into address b004, which triggers an interrupt on the DC1, and forces it to execute the script.

The DC1 interprets what it receives. This is covered in some detail in

the manual "Access Dynamics Inc. Electrometer Interface and Firmware". In essence there are 3 types of commands, which are decoded from the scripts:

- o DC1 Static Setup Commands (we called these Task 1 commands above),
- o DC1 Dynamic commands (not covered yet in this manual, future...), and
- o DC1 remote commands (we called these Task 2 commands above).

The DC1 eventually must pass data to the Chrislin memory. Hence this memory must be setup to have a proper VME/VSB address which matches that in the DC1 script.

E.2 MASTER ADC MODULE.

The ADC modules are set up by Task 2-type commands to the DC1, which in turn passes a serial bit stream to PASSTH and on to FIBEROPTIC card, and on to the (multiple) ADC modules possibly connected in parallel with the encoder communication module. At the present time all Task 2 remote commands are addressed to the adc module. Thus we must discuss how the encoder module is commanded/queried.

One ADC module is the "master" module. When data is returned from the master module to the VME fiber optic module, a request is sent (by PASSTH) out to all modules requesting Encoder Communication Module data. No master module, NO requests to the Encoder. There need not be an Encoder Communications module in the system. In reality every other data returned from the master generates an encoder request. Hence the returned data will have patterns such as a-a-d, where the a-'s are returned data from the master. THE MODULE CONNECTED TO FIBER CHANNEL 4 IS THE MASTER MODULE. An infinite loop would be created if the Encoder Communication Module were connected here!

E.3 the LED's.

LED's on the DC1 card

Underneath the label "serial port" are 4 small green LED's

DC1 LED1 :	DC1 wants data
DC1 LED2 :	DC1 is getting and processing data
DC1 LED3 :	
DC1 LED4 :	DC1 sending out serial data (remote
command	being executed.

The DC1 requires the amount of data specified in the block size (times the number of blocks if this is greater than 1). As the DC1 receives 32 bit words, it decrements the quantity. When this reaches 0, the DC1 is satisfied, and turns off LED1 and LED2. If LED2 goes off too early, LED1

will remain ON, indicating the DC1 requires more data. The DC1 however will flush whatever data it has received so far on to the Chrislin memory.

LED's on PASSTH VME card.

PASSTH LED1 indicates that the crystal clock is running.
This LED should come on upon power up.
It is nearest the VME card horizontally.

PASSTH LED2 indicates that the PASSTH card is receiving data from the FIBER OPTIC card. Data is coming into the system from SOMEWHERE, either an adc module, or the encoder communications module.
It is mounted to the right of the first LED.

LED's on the FIBEROPTIC vme card.

Front LED, next to PCB: Good to Go

Front LED, away from PCB: Receiving A's data

Back LED, next to PCB: Handshake of data passing from Fiber2.pcb to passth1.pcb

Back LED, away from PCB: Fiber2 putting out data to adcmod's etc

LED's on the ADC module or Encoder Communication Module.

4 Red LED's. ??? I may have the order wrong...

LED ADC3 LED ADC1

LED ADC4 LED ADC2

LED ADC1 = ON when there is a bit stream coming into the module
It is a stated fact about fiber optic communications that

this

bit stream

may or may not be carrying any information. However it must

BE

THERE, or there is no chance of information flow.

LED ADC2 = ON when there is a bit stream exiting the module.

It is a stated fact about fiber optic communications that

this

bit stream

may or may not be carrying any information. However it must

BE

THERE,

or there is no chance of information flow.

LED ADC3 = ON when there is information (1's actually) coming into the ADC module from the fiber optic module.

LED ADC4 = ON when the ADC module Altera integrated circuit is delivering a clock to its fiber optic transmitter integrated circuit.

Thus upon power up, LED's ADC1,2,4 should be ON. This assumes that the fiber cables are connected, and it assumes that the fiber optic module is working back at the vme rack.

DIP switches on fiber2.pcb

switch 1 up indicates that this fiber2 board is the master fiber2 board. Data coming in on channel 0 of the master fiber2 pcb will result in the

passth1 board sending out commands to read the encoder.

switch 2 up indicates that fiber2 is putting out test data, a pattern of a000 0000 0000's to the modules. This is useful for debugging but should be turned off (switch down) during normal operation

switch 5 up to enable data from channel 4
 switch 6 up to enable data from channel 3
 switch 7 up to enable data from channel 2
 switch 8 up to enable data from channel 1
 note that channel 0 is always enabled.

DIP switches on ADCMOD

sw 1 always leave up (on)
 sw 2 when "off" puts out test pattern of a000 0000 0000
 sw 3 lsb of tag
 sw 4 tag
 sw 5 tag
 sw 6 msb of tag

e.g.

up up up up dn dn

would be normal operation of a module, with the tag or module address being "c". We would get data back looking like "alec xxxx xxxx" etc.

=====
 APPENDIX 1.

This is from the DC1 script I used for many tests dcl_sv2.dat.

```
48 numberlines
b0020100 -----setupacq
b0020000 commandmode
b0020000 val
b0020000 val
b0020000 val
b0020000 resv
B0020001 heartbeat
B0020000 timeout
B0028000 blksize32c000
B0020001 numblks12
B0022000 VSBaddr2000
b0020020 VSBaddr0020
b0020000 blkincr
b0020100 blkincr
b0022000 VSBstatus
b0020000 status--
b0040000 --GO--
b0020200 ----remotecommand
b0020003 commandmode
b0020000 zero
b002001a size+4
b0020000 lleading_zero
b002a000 2range
```

b0020001 3range
b0020000 4range
b0020000 5break
b002a000 6pulse
b0020006 7pulse
b0021000 8pulsefff0
b0020000 9break
b002a000 10period
b0020007 11period
b002ffff 12period
b0020000 13break
b002a000 14conv
b0020005 15conv
b0020280 16conv
b0020000 17break
b002a000 18flush
b0020000 19flush
b0020000 20flush
b0020000 21trailzero
b0020000 22trailzero
b0020300 -----GiveData
b0020000 val
b0020000 val
b0020000 val--
B0040000 -----GO-GO